

High School Visual Arts: Advanced (II)

Creative Process (CP)

1 Learn and use vocabulary and concepts related to visual arts. VA.CP.1

- 1 Use the elements of art and principles of design to create artwork for the development of a portfolio. II.VA.CP.1.1
- 2 Choose from a range of materials and methods of traditional and contemporary artistic practices to plan personal works of art and design. II.VA.CP.1.2
- 3 Reflect on artistic choices through written response. II.VA.CP.1.3

2 Practice and refine techniques and skills related to visual arts. VA.CP.2

- 1 Experiment to demonstrate acquisition of skills and knowledge in a chosen art form. II.VA.CP.2.1

3 Apply concepts, vocabulary, techniques, and skills to make creative choices and practice individual expression. VA.CP.3

- 1 Reflect, revise, and refine works of art or design considering relevant traditional and contemporary criteria as well as personal artistic vision. II.VA.CP.3.1
- 2 The student will apply creative thinking to original artistic works. a) Communicate personal emotions and ideas in works of art by selecting media and incorporating appropriate elements of art and principles of design. b) Employ a variety of subject matter, including symbols and metaphors, to represent ideas about personal, cultural, or social concepts. II.VA.CP.3.2

Production (P)

1 Utilize a variety of ideas and subject matter in creation of original works of visual art. VA.P.1

- 1 Utilize inquiry methods of observation, research, and experimentation to explore unfamiliar subjects through original art making. II.VA.P.1.1
- 2 Redesign an object, system, place, or design in response to contemporary issues. II.VA.P.1.2

2 Use different media, supplies, and tools in an appropriate and safe manner in the creation of original visual artworks. VA.P.2

- 1 Demonstrate awareness of ethical implications and social responsibility in the making and distribution of creative work, while demonstrating safe handling of materials, tools, and equipment. II.VA.P.2.1
- 2 Understand the legal consequences of appropriation, fair use, copyright, open source, social media, and creative commons as they apply to works of art and design. II.VA.P.2.2

3 Demonstrate appropriate skill level in the application of knowledge, techniques, skills, and concepts, through the creation of original visual artworks. VA.P.3

- 1 Through experimentation, practice, and persistence, demonstrate acquisition of skills and knowledge in a chosen art form. II.VA.P.3.1

4 Revise and refine artworks to create finished works of art. VA.P.4

- 1 Engage in constructive critique with peers, then reflect on, revise, and refine works of art and design in response to personal artistic vision. II.VA.P.4.1

Cultural and Historical Perspectives (CHP)

1 Relate artistic ideas and works with societal, cultural and historical context to deepen understanding. VA.CHP.1

- 1 Analyze works of art in a variety of societal, cultural, and historical contexts and make connections to uses of art in contemporary and local contexts. II.VA.CHP.1.1
- 2 Analyze, explain, and justify why artists or cultures use specific media (materials) to record their social, cultural, and political history. II.VA.CHP.1.2
- 3 Analyze issues related to chronological art history and the development of an art movement. II.VA.CHP.1.3

Aesthetic Response & Critique Methodologies (ARCM)

1 Perceive, analyze, interpret, and evaluate artistic work. VA.ARCM.1

- 1 Develop and improve a personal artistic style in a portfolio or body of personal artwork, including an artist statement. II.VA.ARCM.1.1
- 2 Discuss and critique personal and peer created artwork using correct terminology. II.VA.ARCM.1.2
- 3 Incorporate peer critique to improve current or future work. II.VA.ARCM.1.3
- 4 Select and prepare finished artwork for presentation. II.VA.ARCM.1.4
- 5 Discuss and explore necessary preparations for entering careers, college programs, exhibits, competitions, and pathways in the visual arts. II.VA.ARCM.1.5