

Grade 7

INQUIRY AND DESIGN THINKING 1

Connect

- 1 States and verifies what is known about the problem or question and makes connections to prior knowledge [1.1](#)
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Wonder

- 2 Writes questions that would lead to an inquiry independently based on key ideas or areas of focus [1.2](#)
 - 3 Analyzes and evaluates what is known, observed or experienced to form tentative thesis or hypothesis [1.3](#)
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Investigate

- 4 Uses the structure and some navigation tools of a Website to find the most relevant information (menu bars, tabs, buttons, sidebars) [1.4](#)
 - 5 Evaluates quality of information within electronic and print sources for usefulness, currency, authority, and accuracy [1.5](#)
 - 6 Evaluates the effect of different perspectives and points of view on information (e.g., why some information is included, why other information is left out) [1.6](#)
 - 7 Fact checks and verifies all information communicated through websites and social media [1.7](#)
 - 8 Uses both facts and opinions responsibly by identifying and verifying them [1.8](#)
 - 9 Evaluates the development of an argument or claim and the strength of the supporting and refuting evidence provided within the source [1.9](#)
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Construct

- 10 Uses common organizational patterns (e.g., chronological order, cause and effect, compare/contrast) to organize information in order to draw conclusion [1.10](#)
 - 11 Combines information and weighs evidence to draw conclusions and create meaning [1.11](#)
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Express

- 12 Cites all sources used according to local style formats [1.12](#)
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Reflect

- 13 Identifies and evaluates the importance of features for a good product, presentation, and engagement in the process of inquiry [1.13](#)

Design Thinking

- 14 Builds on real-world experiences to broaden perspective and open creative possibilities (e.g., field trips, makerspaces, coding, video and audio production) 1.14
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MULTIPLE LITERACIES 2

2 MULTIPLE LITERACIES 2

Participates in literary discussions and book clubs 2.1

- 1 Participates in literary discussions and book clubs 2.1
-

Analyzes visual text (e.g., charts, graphs, photographs, videos, timelines, maps) to gather information and draw inferences about meaning 2.2

- 2 Analyzes visual text (e.g., charts, graphs, photographs, videos, timelines, maps) to gather information and draw inferences about meaning 2.2
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Determines the purpose and intended audience of a media presentation 2.3

- 3 Determines the purpose and intended audience of a media presentation 2.3
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Uses the language of the medium (e.g., use of color, pace, perspective, visuals) and the characteristics of the technology tool to create and deliver an effective presentation 2.4

- 4 Uses the language of the medium (e.g., use of color, pace, perspective, visuals) and the characteristics of the technology tool to create and deliver an effective presentation 2.4
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SOCIAL AND CIVIC RESPONSIBILITY 3

3 SOCIAL AND CIVIC RESPONSIBILITY 3

Identifies and challenges misinformation and own assumptions about community issues and diverse cultures by seeking and evaluating multiple viewpoints and cultural perspectives 3.1

- 1 Identifies and challenges misinformation and own assumptions about community issues and diverse cultures by seeking and evaluating multiple viewpoints and cultural perspectives 3.1

Demonstrates respect for the principles of equitable access to information by curating and sharing valid and authoritative sources with classmates 3.2

2 Demonstrates respect for the principles of equitable access to information by curating and sharing valid and authoritative sources with classmates 3.2

Engages effectively in collaborative discussions with diverse groups 3.3

3 Engages effectively in collaborative discussions with diverse groups 3.3

Checks the validity of all information and avoids the spread of misinformation on social media 3.4

4 Checks the validity of all information and avoids the spread of misinformation on social media 3.4

Demonstrates understanding of a digital footprint and constructs own footprint accordingly 3.5

5 Demonstrates understanding of a digital footprint and constructs own footprint accordingly 3.5

PERSONAL GROWTH AND AGENCY 4

4 PERSONAL GROWTH AND AGENCY 4

Selects print and nonprint materials based on personal interests, knowledge of authors, and reading level 4.1

1 Selects print and nonprint materials based on personal interests, knowledge of authors, and reading level 4.1

Empathizes with literary characters, peers, people in the local and global community, and social issues by placing them in historical or social context [social awareness] 4.2

2 Empathizes with literary characters, peers, people in the local and global community, and social issues by placing them in historical or social context [social awareness] 4.2

Develops aspects of personal identity that are the most satisfying,

3 Develops aspects of personal identity that are the most satisfying, identity-confirming, and culturally responsive 4.3

**identity-confirming, and
culturally
responsive** 4.3