

Computer Science: Project-Based Programming

To ensure success: PBP1

a manage scope of project

b modify scope of project

Apply time management skills to effectively complete project to specifications PBP2

2 Apply time management skills to effectively complete project to specifications PBP2

Use programming language of choice to develop a project of choice. PBP3

3 Use programming language of choice to develop a project of choice. PBP3

Demonstrate continuous improvement through feedback from one-on-one meetings each week and regular project updates with the facilitator. PBP4

4. Demonstrate continuous improvement through feedback from one-on-one meetings each week and regular project updates with the facilitator. PBP4

Use research skills: PBP5

a appropriately

b effectively

Demonstrate proficiency in computer science fundamental and design patterns PBP6

6. Demonstrate proficiency in computer science fundamental and design patterns PBP6

Architect a project for the semester. PBP7

7. Architect a project for the semester. PBP7

Demonstrate use of version control through Git. PBP8

8. Demonstrate use of version control through Git. PBP8

Demonstrate manipulation of search terms in Google to obtain valid and useful results. PBP9

9. Demonstrate manipulation of search terms in Google to obtain valid and useful results. PBP9