

Media Arts: Grade 2

Adopted 2015

Creating

1. Generate and conceptualize artistic ideas and work

- a. Express and share ideas for media artworks through sketching and modeling.
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2. Organize and develop artistic ideas and work

- a. Choose ideas to create plans and models for media arts productions.
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3. Refine and complete artistic work

- a. Construct and assemble content for unified media arts productions, identifying and applying basic principles (such as positioning and attention).
 - b. Test and describe expressive effects in altering, refining, and completing media artworks.
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Producing

4. Select, Analyze and Interpret artistic work for performance

- a. Practice combining varied academic, arts, and media content into unified media artworks (such as a narrated science animation).
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5. Develop and refine artistic techniques and work for presentation

- a. Practice roles to demonstrate basic ability in various teacher-identified artistic, design, technical, and soft skills (such as tool use and collaboration in media arts productions).
 - b. Demonstrate use of experimentation skills (such as playful practice, and trial and error) within and through media arts productions.
 - c. Demonstrate and explore teacher-identified methods to use tools to capture and form media artworks.
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6. Convey meaning through the presentation of artistic work

- a. Identify and describe presentation conditions and perform task(s) in presenting media artworks.
 - b. Identify and describe the experience, and share results of presenting media artworks.
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Responding

7. Perceive and analyze artistic work

- a. Identify and describe the components and messages in media artworks.
 - b. Identify and describe how a variety of media artworks create different experiences.
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8. Interpret intent and meaning in artistic work

- a. Determine the purposes and meanings of media artworks, considering their context.
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9. Apply criteria to evaluate artistic work

- a. Identify the effective parts of and possible changes to media artworks, considering viewers.
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Connecting

10. Synthesize and relate knowledge and personal experiences to make art

- a. Use personal experiences, interests, information, and models in creating media artworks.
 - b. Discuss experiences of media artworks, describing their meaning and purpose.
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11. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding

- a. Discuss how media artworks and ideas relate to everyday and cultural life (such as media messages and media environments).
- b. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.